

MintBuilder.com

Member Achievements

The majority of people are in the place of being victims of dependency and the mission here at MintBuilder is to help people break free from being financially dependent. To help you measure your level of contribution to this mission we have designed precise Achievements, so you know where you and your entire team stand.

What's great about the MintBuilder Achievements is your income is not based on your level of Achievement, but rather your Achievement is based on your income. This is a flip flop of the industry norm and we believe this is how it should be. The more people you help, the higher your lifetime earnings are and this accumulation of earnings over time increases your level of Achievement. Once reach an Achievement you cannot go backwards, you will always remain at that Achievement or go higher.

You level of Achievement is proudly displayed in your member account page, the footer of your website, in your Income Platform, in the Income Platform of all your personally referred downline and in the Tree View of your sponsor and the leaders 4 tiers above your sponsor. Every advancement is a great achievement because it means that you are building more wealth, helping others do the same and everyone gets to see your achievement and celebrate with you!



SURVIVOR

A place of starting out, learning and emergence. You are a **SURVIVOR** and want to build your wealth bigger than your dreams.

Lifetime Commissions Needed: \$0-\$3



APPRENTICE

As an **APPRENTICE** you are learning everything you can while at the same time applying what you have learned. It's great getting paid while learning instead of acquiring debt for education, right?

Lifetime Commissions Needed: \$4-?



PLAYER

As a **PLAYER** you are actively playing the game of wealth building. You've learned the basics and are starting to apply what you've learned.

Lifetime Commissions Needed: *Unlocked when Apprentice is achieved*



As a **PERFORMER** you're in the beginning levels of leadership. You're now understanding assets and true wealth. You have proven to yourself and your team that you know what it takes to perform at a higher level.

Lifetime Commissions Needed: *Unlocked when Player is achieved*



As a **VICTOR** you have been successful in building a foundational team. With this foundation you know what it takes to really expand your wealth.

Lifetime Commissions Needed: *Unlocked when Performer is achieved*



As a **MASTER** you have learned and mastered what it takes to make yourself successful. A huge congratulations is in order for achieving this level!

Lifetime Commissions Needed: *Unlocked when Victor is achieved*



As a **PROTECTOR** you have entered a new level of leadership capabilities. You have already mastered your wealth and now you have come to a point where you are significantly started helping others to protect their wealth in a big way.

Lifetime Commissions Needed: *Unlocked when Master is achieved*



As a **LIBERATOR** you are not just helping people protect their wealth, you have reached a level that you have broken some of your team free and helped them become financially Independent.

Lifetime Commissions Needed: *Unlocked when Protector is achieved*



As a **CONDUCTOR** you are a true instrument of leadership. You have a team of people looking to you to coach them.

Lifetime Commissions Needed: *Unlocked when Liberator is achieved*



As a **COMPOSER** you have reached level of mastery of wealth and influence and are entrusted with privy business information. You're in a position to create your own game plans for teams.

Lifetime Commissions Needed: *Unlocked when Conductor is achieved*



As an **ARCHITECT** your ideas have a real impact on the future of the company. You are helping design success stories for many.

Lifetime Commissions Needed: *Unlocked when Composer is achieved*



As a **COUNSELLOR** you are now in an elite group of wealthy leadership that takes information given from other levels of leadership and provides it directly to the CEO of MintBuilder counselling the top leaders.

Lifetime Commissions Needed: *Unlocked when Architect is achieved*